SongFrame VST Instrument Compatibility Guide

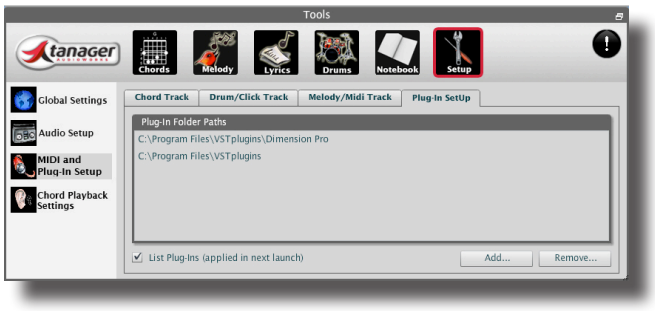
This guide provides the most up-to-date listing of the VST Instruments that have been tested and validated for use with the SongFrame Songwriter's Toolkit Software package. Other VSTi's may work fine with SongFrame - this list only represents our own internal engineering validation efforts with specific soft synths.

EMAIL us at support@tanageraudioworks.com with any questions.

Validated VSTi's (To Be Added to Over Time)

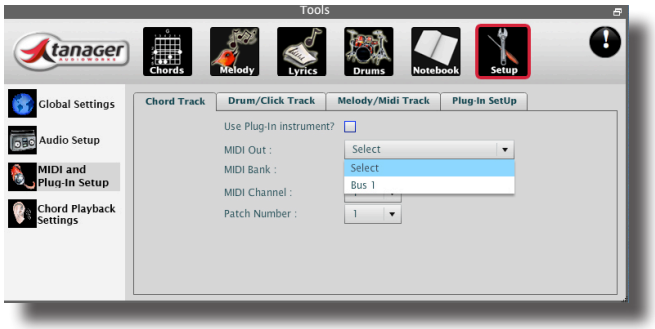
VSTi	Manufacturer	Notes
EZ Drummer/Lite	Toontrack AB	Some playback timing issues.
EPiano, Piano, Classic EP, Bass	4Front	Some random crashes.
Dimension LE/Pro	Cakewalk	Occasional timing issues.
Mtron Mellotron 4.1	GEMedia Music	Notes get stuck on occasionally.

Using VSTi's in SongFrame



To use VST Instruments in SongFrame, you must first tell the program to look for your VSTi's. In the **Setup -> MIDI and Plug-In Setup ->Plug-In Setup** tab, check the box in the lower left hand corner, and quit/relaunch SongFrame. Next - you'll need to tell SongFrame where to find all your installed VSTi's. If the "**Use Plug-In's**" box is checked, every time SongFrame loads (or anytime these paths are changed) the program goes out and performs an "inventory" of the available plug-in's in the specified paths. Add the paths for the plug-in's you want, and click any other tab in this window. SongFrame will show a "**Loading Plug-In Instruments**" progress bar. This process can take a few seconds to a few minutes, depending on how many plug-in's are on your system.

When this progress bar disappears, click on the tab of the track you'd like to use a VSTi on -Chords, MIDI/Melody or Drums.



Click the "**Use Plug-In Instrument?**" checkbox, and you will see a drop-down menu which should contain all the VSTi's in the paths you indicated. Select one, and to load sounds, click on the "**V**" icon which now appears in the Track Controls are of the selected track. This loads up the front panel of that VSTi. Choose the sound or preset you want and close the front panel. SongFrame will now use that sound source for the MIDI data in the track.

Note - SongFrame does not allow you to save VSTi settings like some DAWs can - you'll have to re-load your sounds each time you run SongFrame.